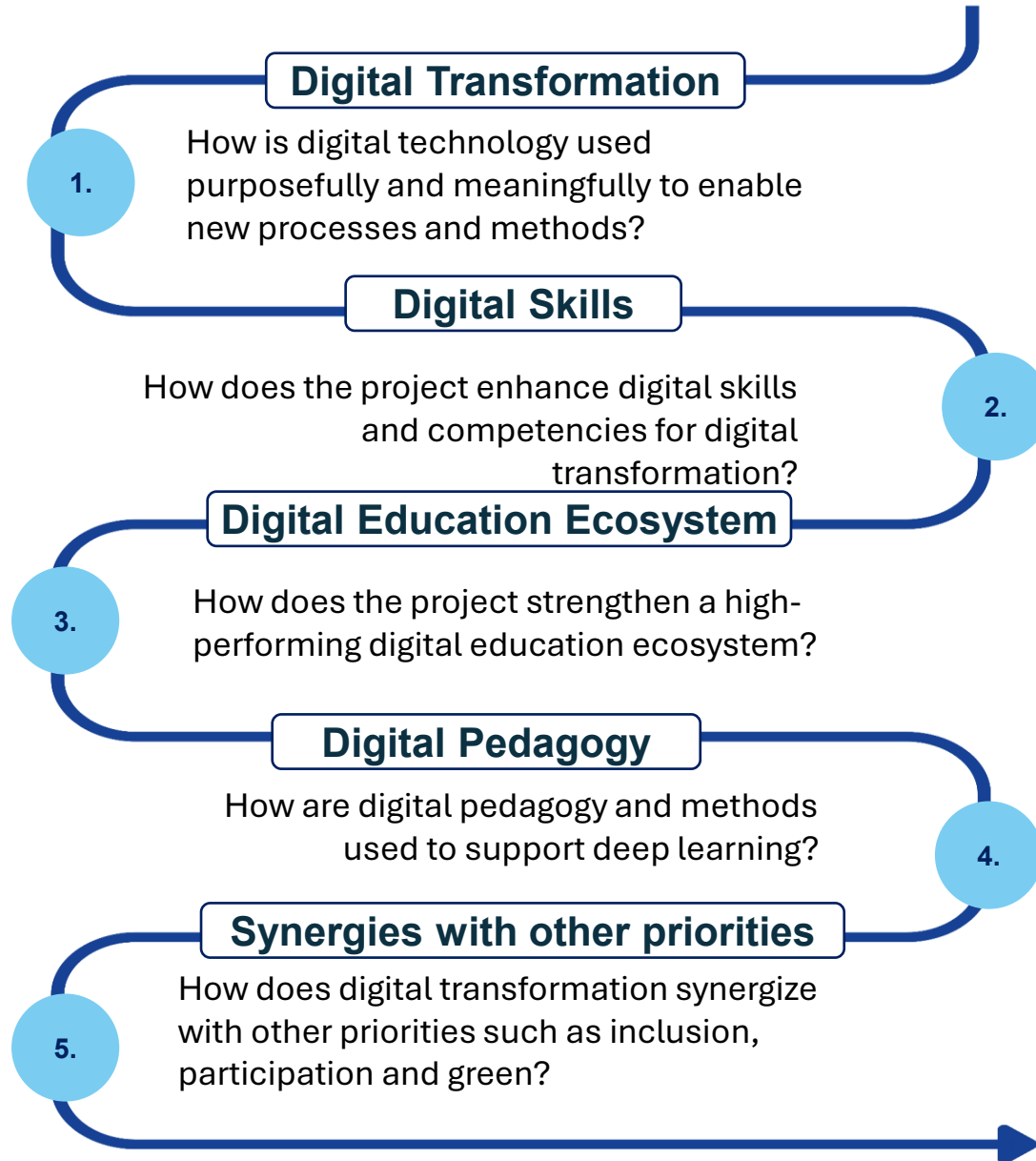


How to identify good practices on Digital Transformation?



Rubric for Identifying Good Practices on Digital Transformation v. 2.0

Dimensions:	Emerging [use]	Developing [adapt]	Advanced [develop]
1. Digital Transformation	A project uses digital technology without an explicit focus on enabling new processes and methods in education or youth work.	A project uses digital technology to enable new processes and methods in education or youth work.	A project develops new and innovative digital methods and processes for education or youth work.
2. Digital Skills	A project provides learning opportunities for digital skills; however, they are not intentional or based on competence frameworks (e.g. DigComp or a curriculum).	A project provides intentional learning opportunities for digital skills based on competence frameworks (e.g. DigComp or curriculum).	A project develops new methods or tools for learning, teaching, training, or assessing digital skills based on competence frameworks (e.g. DigComp or a curriculum).
3. Digital Education Ecosystem	A project addresses digital transformation through new practices and skills for individuals, but not how to build an organization's digital capacity .	A project addresses digital transformation also at the organizational level and builds an organization's digital capacity in education.	A project develops digital transformation as a systemic change and strengthens various parts of the digital education ecosystem.
4. Digital Pedagogy	A project involves learning, teaching, or training with digital technology, but does not address pedagogically meaningful methods .	A project addresses digital pedagogy to support pedagogically meaningful methods and the purposeful use of digital technology in learning.	A project develops new methods of digital pedagogy —pedagogically meaningful learning with digital technology.
5. Synergies with Other Priorities	A project supports one or more programme priorities (inclusion, participation, or green) by using digital tools .	A project creates synergies with priorities by addressing digital inclusion, digital participation, or twin transition .	A project develops digital inclusion, digital participation, or twin transition (e.g., methods, skills, or pedagogy).